

Mead High School Bands



11/4/2019

Hey Band!

1. This Friday is Senior Night at the home football game. Marching Band Parents/Guardians of Seniors should meet us on the track (near the Dance Team) before halftime begins. We will line you up next to your Senior in one big long line on the field and the students have prepared the script. As of right now, the plan is for Seniors to be recognized prior to the band performing.
2. The Longmont Veterans Day Parade is in one week. Buses depart MHS at 9:45 AM and the parade begins at 11:11 AM. Update coming on lunch for the day but currently we expect to be back at MHS by 12:30 PM. Students should be in full uniform prior to boarding the buses (add hats at the parade site).
3. The Mead HS Veterans Day Assembly is Friday, November 15. All Marching Band and Fall Concert Band Members will perform during the assembly. Please dress up for this event (colors are okay as long as you are dressed up).
4. The St. Vrain Valley Gala hosted by the Education Foundation for St. Vrain Valley was a big success over the weekend. This event helps fund grants around the district each year and we received \$1,000 to purchase sound system equipment that will be primarily used by the Unified Percussion Ensemble, Marching Band, and Jazz Band. In addition, the Mead HS Jazz Choir performed, and I got the opportunity to spotlight Mead HS, Mead Bands, and the launch of the Unified Percussion Ensemble! If you happen to know anyone affiliated with the EFSVV, please thank them for making Mead a big part of the evening!
5. Auditions for Combined League Honor Band and SVVSD Honor Band are now closed. A huge thank you to the students that took the time and effort to put together audition videos. Results are pending. A reminder to Juniors and Seniors: All-State Auditions will be held the first week of December at Longmont HS (date TBD).
6. If you ordered concert uniform attire through the school, the final shipment arrived. Miss K and Mr. Lemons will get orders to you this week!
7. Applications for 2020-2021 Marching Band Section Leaders and Drum Majors are now closed. Students will have the chance to vote for Section Leaders and Drum Major applicants have been emailed interview and audition information.
8. A huge thank you to Ms. Diaz for answering the call for a parent-selected and headed fundraiser! She will be visiting A4 Marching Band on November 5th to explain everything and get us started. A follow-up email will go out for those not in A4 Band or absent from class. The Big Kahuna Fundraiser allows you to shop hundreds of great items between now and November 19. Funds raised from this fundraiser can be applied towards the Disney trip or go directly into the Band Student Account to help us purchase: new sheet music, repair two broken marching snare drums, pay marching, jazz and concert festival fees, and more.

UPCOMING EVENTS

November 8 – Home Football Game (Senior Night)
5:30 PM Call Time, 7:00 Kickoff

November 11 – Longmont Veterans Day Parade
Full Uniforms for this performance.
9:30 AM Buses Depart MHS, 11:11 AM Parade

November 15 – Mead HS Veterans Day Assembly (Mid-Day Assembly Schedule)
Marching Band and Fall Concert Band Students Required
Dress up for this assembly (black/white not required, but nice dress clothes required)

November 20
Disney World Trip Meeting (only for those registered with American International Travel and Tours)
Parents/Guardians and Students 7:00 – 8:00 PM

December 3
Holiday Gala Dress Rehearsal for “Do You Hear What I Hear?” combined piece with Choir and Orchestra
3:00 – 4:30 PM

December 7
Marching Band Potluck and Awards
2:30 – 4:00 PM in the MHS Auditorium & Cafeteria
4:30 PM Call Time for Mead Holiday Parade
~5:00 PM Parade

December 10 & 11
Mead HS Music Department Holiday Gala
5:45 PM Call Time, 6:30 PM Performances
Detailed schedule TBA (many students will only need to report to one of the two nights)

December 14
Longmont Holiday Parade, Details TBA

December 18
Marching Band performances at Colorado Eagles Hockey Game (Budweiser Event Center in Loveland, CO)
Details TBA